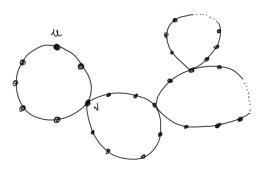
# Some proofs on graphs

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**Theorem 0.1.** A connected graph is an Euler graph if and only if all the vertices are of even degree.

*Proof.* Let G = (V, E) be a connected graph.

- 1. Let G be an Euler graph. So there a closed trail T passing through the vertices and covering each edge exactly once. Suppose T starts and ends at vertex u. Let the sequence of edge in T be  $(u, v_1), (v_1, v_2), \ldots, (v_k, u)$ . Every time T passes through some intermediate vertex  $v_i$  it contribute two to the degree of  $v_i$ . Note that u could also be an intermediate vertex. The first and the last edge of T each contribute one to the degree of u. Hence all the vertices have even degree.
- 2. Let all the vertices in G have even degree. By constructing an Euler trail we will prove that G is an Euler graph. Suppose we start at a vertex u in search of closed trail T. Since each vertex has even degree we can always exit a vertex we enter, so we cannot stop at a vertex except possibly at u from where we had started. As u is also of even degree we are able to reach when we have actually find an Euler trail. If T just found covers all the edges in G, then it is an Euler graph. If not, then we remove all the edges in T from G, and get a subgraph G' formed by the remaining edges. All the vertices in G' must have even degree since both G and T have vertices with even degree. As G is connected T must touch G' at least at one vertex say v. Starting at v, we again construct a new trail T' in G'. As all the vertices of G' are of even degree, so T' terminates v. This trail T' combined with T forms a new trail trail starting and ending at u which has more edges than T (see the Figure below). This process is repeated till we obtain a closed trail that covers all the edges of G. Hence G is an Euler graph.



**Theorem 0.2.** In a graph G the number of walks of length k between vertices i, j is equal to  $A_G^k(i, j)$ . \*Email: ranveer@iiti.ac.in, Copyright:@ranveer, CSE, IIT Indore

Proof. We prove it using induction on the length of walks. For k = 1, the statement is true by the definition of the adjacency matrix  $A_G$ . Suppose the statement is true for walks of length  $p \ge 1$ . Now consider a ij-walk w of length p + 1. The walk w can be broken into two walks; one walk of lenth p from i to some vertex u, then another walk of length 1 from u to j, which means  $u \sim j$ . The total number of iu-walks of length p are  $A_G^p(i, u)$ . As  $u \sim j$ , that is,  $A_G(u, j) = 1$ , the total number of ij-walks length p + 1 via u is  $A_G^p(i, u)A_G(u, j)$ . The total number of ij-walks of length p + 1 via all the n vertices in G we get by  $\sum_{u=1}^{n} A_G^p(i, u)A_G(u, j) = A_G^{p+1}(i, j)$ . Hence the statement is true.

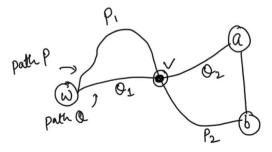
#### **Theorem 0.3.** A graph is bipartite if and only if there is no odd cycle in it.

*Proof.* We will assume that graph is connected, the proof for a disconnected graph is the same, just use the same proof for different connected components.

- 1. If a graph is bipartite. Let X, Y be the independent sets. Assume that there is an odd cycle  $v_1 \sim v_2 \sim \cdots \sim v_n \sim v_1$ , where, n is odd. WLOG, assume that  $v_1$  is in X, which implies  $v_2$  must be in Y, which further implies  $v_3$  must be in X, and so on. That is every odd indexed vertex is in X and every even indexed vertex is in Y. Since n is odd, both  $v_1, v_n$  must be in X, but they have an edge which is impossible since X is the independent set. Hence our assumption is wrong. So all the cycles must be even.
- 2. If all the cycles are even. Let us choose any vertex w, and construct two sets

 $X = \{u \mid u \text{ is at odd distance from } w\},$  $Y = \{u \mid u \text{ is at even distance from } w\}.$ 

First observe that X, Y gives a partition of the vertex set V of the graph as  $X \cup Y = V$  and  $X \cap Y = \phi$ . We will prove that there can not be any edge between vertices of X (the same proof will tell there is no edge between vertices of Y). Suppose a, b are vertices in X with edge between them. (Look at the scenario below.)



Suppose P is a path from w to a and Q is a path from w to b (for distance we consider a shortest path). Check that both |P| and |Q| must be odd (in case of Y it would have been even). Next suppose v be the last vertex where P and Q intersects. Note that v may be w itself. The path from w to v along P, call it  $P_1$  must have same length as the path from w to v along Q call it  $Q_1$ . This implies that the path

from v to b call it  $P_2$  must have same parity (either both even or both odd) as the path from v to a call it  $Q_2$ . But since there is an edge between a and b it will give a odd cycle v - a - b - v which is a contradiction.

**Theorem 0.4.** If a graph on n vertices has more than  $\lfloor \frac{n^2}{4} \rfloor$  edges, then there exist a triangle in it.

*Proof.* Let G = (V, E) be a graph having no triangle in it. Let  $\Gamma(x)$  denote the set of adjacent vertices of a vertex x. Then  $\Gamma(x) \cap \Gamma(y) = \phi$  for every edge (x, y) in G, So

$$d(x) + d(y) \le n,$$

where d(x) is denote the degree of x.

Summing the above inequalilities for all the edges (x, y) in G we get

$$\sum_{x \in V(G)} d(x)^2 \le nm,\tag{1}$$

where m is the number of edges in G. Now by Handshaking Lemma and Cauchy–Schwarz inequality, (see here) we have

$$(2m)^2 = \left(\sum_{x \in V(G)} d(x)\right)^2 \le n \left(\sum_{x \in V(G)} d(x)^2\right).$$

Hence, using 1,

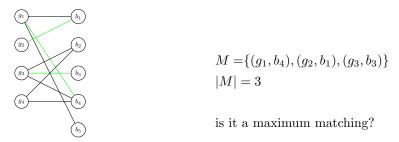
$$(2m)^2 \le n^2 m,$$

which implies  $m \leq \frac{n^2}{4}$ .

# 1 Matching

A matching M in G is a set of edges such that every vertex of G is incident to at most one edge in M. (In other words it is a set of vertex-disjoint edges.) The size of a matching is the number of edges in that matching. A matching is maximum when it has largest possible size.

**Example 1.1.** Consider the following bipartite graph  $G = (X \cup Y, E)$  of girls and boys, where  $X = \{g_1, g_2, g_3, g_4\}, Y = \{b_1, b_2, b_3, b_4, b_5\}$ . A matching M is shown in green, its size is 3.



A perfect matching in a graph is a matching that covers every vertex. If a perfect matching does not exists, we are interested to find a maximum matching. Let M be an arbitrary matching. If M is not maximum, how can we improve it?

### 1.1 Augmenting path algorithm

An alternating path wrt some matching M is a path that where the edges alternate in M and not in M. For example in Figure 1 an alternate path wrt to M is  $b_5 - g_1 - b_4 - g_3$ . (If a path consists of just a single edge then it is also an alternating path.)

Finally, an augmenting path is an alternating path that starts and ends on unmatched vertex. For example in Figure 1 an augmenting path wrt to M is  $b_5 - g_1 - b_4 - g_4$ .

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Algorithm 1 Augmenting path algorithm

Input: G = (X \cup Y, E)

Output: A maximum matching M

Initialize: M = \phi;

while (there is an augmenting path P wrt M)

{

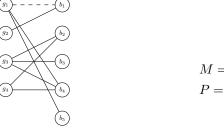
M = (M - P) \cup (P - M);
It is the symmetric between M and P.

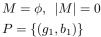
}

return M;
```

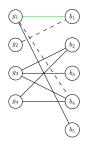
## 1.2 An illustration

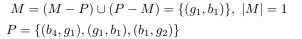
(In an augmenting path a dashed edge denotes an edge not in matching.)



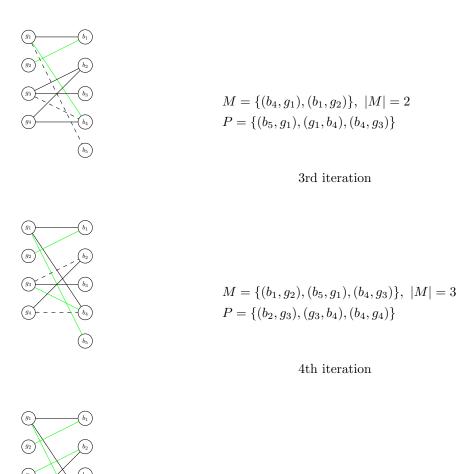


1st iteration





2nd iteration



 $M=\{(b_1,g_2),(b_5,g_1),(b_2,g_3),(g_4,b_4),\ |M|=4$  Now there is no augmenting path so it is a maximum matching

Final iteration

## 1.3 Why the algorithm is correct

Lemma 1.2. Every component of the symmetric difference of two matchings is a path or an even cycle.

Example

 $b_5$ 



Figure 2: Two mathcing M (shown in red), and M' (shown in blue)

$$\begin{split} M &= \{(a,b), (c,e), (d,f), (g,h), (k,j)\}\\ M' &= \{(a,c), (b,d), (e,f), (g,h), (i,j), (k,l)\}\\ (M-M') \cup (M'-M) &= \{(a,b), (c,e), (d,f), (k,j), (a,c), (b,d), (e,f), (i,j), (k,l)\}.\\ \textbf{Proof of Lemma 1.2} \end{split}$$

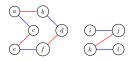


Figure 3: The subgraph on the symmetric difference of M and M'

Let M, M' be two matchings. Let  $D = (M - M') \cup (M' - M)$ . Check that in D a vertex has at most one incident edge from M - M' and at most one incident edge from M' - M. Thus the maximum degree of any vertex in D is at most 2. Thus every component of symmetric difference is either a path or a cycle. Furthermore, in every path or cycle in D edges alternate between M - M' and M' - M. Hence any cycle has to be even.

**Theorem 1.3.** (Borge, 1957) A matching is maximum if and only if there is no augmenting path wrt M. Proof.  $\implies$  Let M be a maximum matching. Suppose there is an augmenting path P wrt M. Then

$$M' = (M - P) \cup (P - M).$$

But |M'| = |M| + 1, so M can not be a maximum matching, which leads to a contradiction.

 $\Leftarrow$  Suppose that there is no augmenting path wrt M and assume that M is not a maximum. Let M' be maximum matching, so |M'| > |M|. Let  $D = (M - M') \cup (M' - M)$ . Check that in D there are more edges from M' than from M. By Lemma 1.2 every component of D is either a path or an even cycle. The edges of every path and cycle in D alternate in M - M' and M' - M. There must be an alternating path with more edges from M' than M. This path is augmenting path wrt M, which is a contradiction.

What is the time complexity of the augmenting path algorithm?

**Theorem 1.4.** A bipartite graph  $G = (X \cup Y, E)$  has an X-perfect matching if and only if for every subset  $S \subseteq X$  we have  $|N(S)| \ge |S|$ .

*Proof.*  $\implies$  Let G has an X-perfect matching. Take any subset  $S \subseteq X$ . Every vertex u in S must have a matching edge to some vertices in Y. Since all these edges are vertex disjoint we have  $|N(S)| \ge |S|$ .

 $\Leftarrow$  Suppose for every subset  $S \subseteq X$  we have  $|N(S)| \ge |S|$ . Assume that there is no X-perfect matching. Pick a maximum matching M. Let u be an unmatched vertex in X wrt to M. Let U be the set of all the vertices those are reachable from u using an alternating path (including u itself). Let  $W = X \cap U$ and  $Z = Y \cap U$ . Every vertex in Z must have a matching edge to a vertex in W, otherwise there will an augmenting path u - v and it will violate that M is an maximum matching. Moreover u is unmatched so  $|W| \ge |Z| + 1$ . The next key observation is that every vertex in W must have all the adjacent vertices in Zonly, again otherwise there will be an augmenting path. This implies that the neighborhood of W must be Z, that is, N(W) = Z. This makes  $|W| \ge |Z| + 1 = |N(W)| + 1$ , which is a contradiction.

**Theorem 1.5.** (Konig's Theorem) In a bipartite graph the size of a maximum matching is the same as the size of minimum vertex cover.

*Proof.* Let  $G = (X \cup Y, E)$  be a bipartite graph. Let M be a maximum matching and Q be a minimum vertex cover in G. Since |M| vertices must be used to cover the edges in M we have  $|Q| \ge |M|$ . If we can show that there exists a matching of size |Q| then we are done as then  $|M| \ge |Q|$  will implies that |Q| = |M|.

Partition Q into  $R = Q \cap X$  and  $T = Q \cap Y$ . Let H be the subgraph induced by the vertices in  $R \cup (Y - T)$ and H' be the subgraph induced by the vertices in  $T \cup (X - R)$ . We will prove that H has a R-perfect matching (similarly, H' has a T-perfect matching.) Since  $R \cup T = Q$  is a vertex cover, G has no edge between X - R and Y - T. Next, for any subset  $S \subseteq R$  its neighborhood  $N_H(S)$  in induced subgraph H satisfies  $|N_H(S)| \ge |S|$ , otherwise one can substitute  $N_H(S)$  for S in Q to obtain a smaller vertex cover than Q. The minimality of Q implies that condition for Halls' theorem is satisfied, and H has a R-perfect matching (similarly H' has a T-perfect matching). Since H and H' are vertex disjoint, |R| + |T| = Q, and we have a matching of size Q.

#### **Theorem 1.6.** A graph having minimum degree $\delta \geq 2$ has a cycle of length at least $\delta + 1$ .

*Proof.* Let  $v_1 \sim v_2 \sim \cdots \sim v_k$  be a maximum length path in a graph G having minimum degree  $\delta$ . The vertex will have all the neighbors in this path only. Let  $v_{\delta}$  be the farthest neighbor of  $v_k$ . The cycle  $v_{\delta} \ldots v_k \ldots v_{\delta}$  will have length at least  $\delta + 1$ .

**Theorem 1.7.** (Euler 1758) If a connected planar graph (can have loops) has exactly n vertices, m edges and f faces, then n + f - m = 2.

*Proof.* We will it using induction on number of vertices n. Base step: n = 1. If m = 0, then f = 1 so the formula is true. If m = 1, then f = 2 so the formula is true. If m = 2, then f = 3 so the formula is true. And so on...Each added loop passes through a face and cuts it into two faces, hence the formula is true for the base case.

Induction step: since G is connected, there is an edge (u, v) which is not a loop. On contracting (u, v) we obtain a planar graph G' on n-1 vertices, m-1 edge, and the number of faces unchanged. For G' the theorem is true due to induction hypothesis, that is, n-1+f-(m-1)=2, which implies n+f-m=2.

**Theorem 1.8.** Let G be a connected planar graph with  $n \ge 3$  vertices and m edges. Then  $m \le 3n - 6$ .

*Proof.* Let f be the number of faces in G. Check that each face must have a degree  $\geq 3$ . Since  $2m = \sum_{i=1}^{f} deg(f_i)$ . We have

$$2m \ge 3f$$
,

that is,  $f \leq \frac{2m}{3}$ . By Euler formula n + f - m = 2, which implies  $n + \frac{2m}{3} - m \geq 2$ . Thus  $m \leq 3n - 6$ .

**Theorem 1.9.** Let G be a connected planar graph with n vertices, m edges and no triangle. Then  $m \leq 2n - 4$ .

*Proof.* Let f be the number of faces in G. Check that each face must have a degree  $\geq 4$  as G is triangle free. Since  $2m = \sum_{i=1}^{f} deg(f_i)$ . We have

$$2m \ge 4f$$
,

that is,  $f \leq \frac{2m}{3}$ . By Euler formula n + f - m = 2, which implies  $n + \frac{m}{2} - m \geq 2$ . Thus  $m \leq 2n - 4$ .